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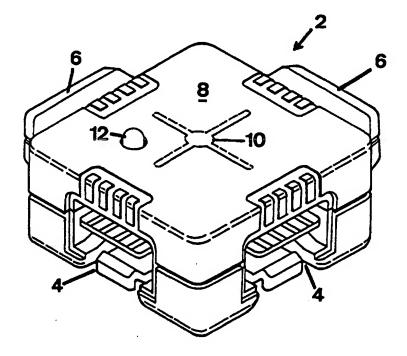
(57) Abstract

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Apparatus for use as an educational toy, which apparatus comprises a plurality of blocks (2), each block (2) being an electronic block (2) having at least one input (4) and/or at least one output (6), and the blocks (2) being interconnectable whereby different blocks (2) are able to perform different electronic functions and are able to be assembled in an order chosen by the user to convert at least one input signal into at least one predetermined output signal.



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APPARATUS FOR USE AS AN EDUCATIONAL TOY

This invention relates to apparatus for use as an educational toy. The apparatus may help children develop logical skills.

The advent of home computers has seen children becoming adept at using computers. However, there is a tendency for the computers to be used solely for playing computer games, and most of these computer games do not help a child develop logical skills.

Additionally, research has hi-lighted possible dangers inherent in exposing children to computers and their visual display units at too early an age and for too long. Damage to eyesight can occur because the childrens' eyes are still developing and the children tend to stare at screens of the visual display units for long periods. These dangers are compounded by the fact that the visual display units purchased for the children tend to be cheap and of a low quality.

In addition to the above mentioned problems, there is a further problem in that children can become addicted to computer games. Children who become so addicted may become withdrawn and anti-social. The children may become ever demanding of more computer games, thereby placing a continual demand on parents

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often without realising that the computer games are expensive.

It is an aim of the present invention to provide apparatus which can be used as an educational toy and which does not suffer from the above mentioned problems.

Accordingly, in one non-limiting embodiment of the present invention there is provided apparatus for use with an educational toy, which apparatus comprises a plurality of blocks, each block being an electronic block having at least one input and/or at least one output, and the blocks being interconnectable whereby different blocks are able to perform different electronic functions and are able to be assembled in an order chosen by the user to convert at least one input signal into at least one predetermined output signal.

The apparatus may be used by parents and teachers in order to set children tasks to achieve, the tasks requiring the blocks to be assembled in a required order. In so assembling the blocks, the children learn logical skills.

The apparatus may be one in which the input and/or the output each have a plurality of contact members. The contact members are preferably pins but

other types of contact members may be employed, for example strips or wires.

Each block may have at least one light device which lights up to indicate when the output signal is present. The light device is preferably a light emitting diode light device but other types of light device may be employed.

The apparatus may be one in which there is a plurality of the building blocks, and in which at least one of the building blocks acts as an interface with other devices in order to drive such devices or to be driven by such devices.

The building blocks may each have identifying means for identifying the function that will be performed by the building block. The identifier means may be a visual identifier means such for example as a coloured identifier means. Alternatively or in addition, the identifier means may be an audible identifier means.

The apparatus is preferably battery powered. In addition or as an alternative, the apparatus may be mains powered via a transformer.

The blocks may perform the functions of electronic AND gates, OR gates, one way delay elements, and signal inverters. If desired, the

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blocks may be such that they do not affect the signal, such blocks being able to be used as spacer blocks.

The blocks may be configured for connection in a line. Some blocks may be in the form of corner blocks. Where the corner blocks are square or rectangular, then the corner blocks may have inputs on two adjacent sides, and outputs on two opposite sides. The blocks may also be in the form of Y-blocks having one input and two outputs. Generally, the blocks can be formed in any suitable and appropriate shape.

The apparatus may include two way delay blocks.

The apparatus may also include a sequencer block and/or switch blocks.

The blocks may be produced in the shape of a character attractive to a child.

The blocks can be connected together in a wide variety of ways. Similarly, the blocks can be connected together to perform a wide variety of functions, for example to sound a buzzer a number of times.

Where it is desired for the blocks to operate external devices, then these external devices may be, for example, a toy lighthouse, a toy lift or a toy train. The advantage of having the assembled building blocks interface and operate with other devices is that the children can then see a positive

assembled. The blocks may help children to develop logical thought patterns in order to solve problems and to achieve desired end results. The apparatus is able to be produced considerably cheaper than home computers, and the apparatus does not cause children to become addicted to it, or to damage their eyes.

Embodiments of the invention will now be described solely by way of example and with reference to the accompanying drawings in which:

Figures 1 and 2 show a first block;

Figures 3 and 4 show a second block;

Figures 5 and 6 show a third block;

Figures 7 and 8 show a fourth block;

Figures 9 and 10 show a fifth block;

Figures 11 and 12 show a sixth block;

Figure 13 shows a seventh block;

Figure 14 shows an eighth block;

Figure 15 shows a ninth block;

Figure 16 shows a tenth block;

Figure 17 shows an eleventh block;

Figure 18 shows a plurality of the blocks connected together;

Figure 19 shows how two blocks are connected together; and

Figure 20 is a section through the connection of the two blocks shown in Figure 19.

Referring to Figures 1 and 2, there is shown an electronic block 2 having two inputs 4 and two outputs 6. The electronic block 2 is square shaped in plan and has rectangular sides as shown. The block 2 has a top portion 8 provided with identifier means in the form of a cross 10. The cross 10 indicates the function that will be performed by the block 2 and in this case, the cross 10 indicates that the block 2 permits an electrical cross over. Thus the block 2 is useful as a corner unit because it has the inputs 4 on two adjacent sides, and the outputs 6 on the other two adjacent sides.

The block 2 is provided with a light emitting diode 12 which projects through the top portion 8. The light emitting diode 12 illuminates when a correct electrical connection has been made and an output signal is present.

In Figures 3 - 20, similar parts as in Figures 1 and 2 have been given the same reference numerals for ease of comparison and understanding.

In Figures 3 and 4, the block 2 is such that it has an arrow 14 instead of the cross 10. The arrow 14 indicates that the block 2 will function to allow a

straight connection between the single input 4 and the single output 6.

In Figures 5 and 6, the block 2 is rectangular in plan. The block 2 has two inputs 4 and one output 6. The top portion 8 has a symbol 16 indicating a logical OR gate.

The block 2 shown in Figures 7 and 8 is rectangular in plan and it has one input 4 and one output 6. The top portion has a symbol 18 indicating that the block 2 will function as an inverter.

In Figures 9 and 10 the block 2 is shaped as shown. It has one input 4 and two outputs 6. The symbol 20 indicates the direction of the signal from the input 4 to one or both of the outputs 6.

In Figures 11 and 12, the block 2 has one input 4 and one output 6. The symbol 22 indicates that the block 2 will perform a delay function.

Figure 13 shows a sequencer block 2 in the illustrated shape with one input 4, seven outputs 6, light emitting diodes 12, and symbols 24. The symbols 24 indicate the direction of connection around the block 2. The top portion 8 is provided with a design 26 intended to be attractive to a child.

Figure 14 shows a block 2 with one input 4. The top portion 8 is provided with sound generator means 28 from which an audible sound is emitted when a

correct electrical connection is made and a signal is present.

Figure 15 shows a building block 2 with one input 4 and a light emitting diode 12 extending through the top portion 8. The light emitting diode 12 illuminates when a correct connection is made and if a signal is present.

Figure 16 shows a block 2. The block 2 has one output 6. The top portion 8 has a knob 30 which can be rotated to increase or decrease the speed of a pulsed output signal generated within the block 2.

Figure 17 shows a block 2. The block 2 has one output 6. The top portion 8 has a formation 32 having a body portion 33 and a lens 35. The body portion 33 is able to act as a button so that if the body portion 33 is depressed, then an output signal from the block 2 is created. In an alternative embodiment, if a light is shone into the lens 35, then an output signal is again created, but this time due to the light falling on a light sensitive component in the block 2.

Figure 18 shows apparatus 34 for use as a toy and comprising a plurality of the blocks 2.

Figures 19 and 20 illustrate how two blocks 2 are connected together. It will be seen how an output 6 is able to be pushed into an input 4. Thus the

electrical connection is effected by contact strips 36 shown in Figure 20. The contact strips 36 may alternatively be wires or pins. Inside each block 2 is a printed circuit board 38 containing appropriate components.

It is to be appreciated that the embodiments of the invention described above with reference to the accompanying drawings have been given by way example only and that modifications may be effected. Thus, for example, the connection of the blocks together may be effected via appropriate contacts in the form of pins instead of contact strips. addition to the symbols 10, 14, 16, 18, 20, 22, 24, the blocks may be provided with a background colour and/or an audible signature in order to identify the function of the blocks. If desired, the blocks may be produced in an outside shape which is the same as the electronic circuitry contained within the block, see for example block 2 of Figure 7 with the symbol 18 indicating the inverter function. If desired, another block (not shown) may provide a logical AND gate symbol and function.

The building blocks may contain a variety of electronic components in addition to the light emitting diodes 12. Other types of light than light emitting diodes 12 may be employed if desired. The

blocks may be arranged to effect any suitable and appropriate electronic function including a sequencing function and a wide variety of switching functions. The apparatus will usually be powered by a battery

supply but it may be mains connectable via a

transformer if desired.

If desired, the blocks 2 may be interfaced with other devices, either to drive such devices or to be driven by such devices. Thus, for example, the blocks 2 may be interfaced to react to a series of input pulses from an external force, to process that series of pulses according to the arrangement of blocks 2, and to use the processed signal to drive an external device. Where the blocks have an audible facility, then sound units may be provided which provide a different pitch output or a different predetermined sound pattern which helps children understand the function and effect of the block. Usually, battery power source is connected to one block only at any input, regardless of how many blocks are connected together.

The blocks may be arranged to form a loop. The blocks may be arranged to first perform an inverting function to an input signal, and then to perform a delaying function to the input signal so that the

blocks flash on and off continuously and automatically.

The blocks are modular so that children can add the apparatus subtract blocks from the results without the invention, and observe The blocks are disconnecting the power source. interconnectable such that they are safe to disconnect without first disconnecting the power source. The blocks 2 cannot be connected incorrectly or upside down so as to form a short circuit or malfunction. Certain combinations of blocks will be found by the children to have certain specific functions. These combinations can be retained for future use. Such an approach mirrors computer programming and gives an the concepts of higher introduction to programming.

where the blocks are to be used with an external output, then the blocks may be arranged to operate, for example, a lighthouse or a lift. The lift may be a cardboard or plastics structure having a motor which drives the lift automatically, the lift being powered by a battery in the lift structure. It may then be the task of a child to assemble the blocks in such a way as to control the lift. Such an exercise teaches the use of the blocks as a motor control. When the blocks are used with a lighthouse, then the blocks may

be used to control a bulb mounted in the lighthouse in order to cause the bulb to flash in a predetermined sequence, for example three times in quick succession every ten seconds.

The blocks may be used to control a toy train on a track. Blocks having a delay function and an inverting function may be used to control the direction and power of the train on the track and related signaling.

The blocks may be used such that they have to be assembled as part of a game of skill. Points may be awarded for achieving functionality within an increasingly complex logical circuit, which circuit may include one or more blocks of random and changing functionality. Players may attempt to frustrate the plan of other players, or players may work together with other players to achieve a predetermined result.

The apparatus of the invention may be provided with a series of tasks for children to perform. The solutions to the tasks may be given if desired. The apparatus may be sold as a basic kit to which can be added further blocks and/or outside elements such as the lighthouse or the lift. Examples of other outside elements that may be used and/or sold with the apparatus of the invention include pressure mats, level crossings, traffic lights, motors, solenoids,

light dependent resistors, radio modules, counters, bi-metallic strip sensors, infra-red light emitting diodes and receivers, microphones, wind sensors, moisture probes, electronic dice, electronic scales, and photo electric cells.

The apparatus is advantageous in that it is able to teach children to develop logical skills in an entertaining way. The apparatus is however able to be produced at low cost and at a cost which is much cheaper than the cost of a home computer. In addition, the dangers of addiction to computer games are avoided.

If desired, the blocks may be of different shapes to those shown, and they may have different combinations of inputs and outputs. The blocks may be produced in any suitable and desired sizes. Preferably, the blocks are produced to be easily portable.

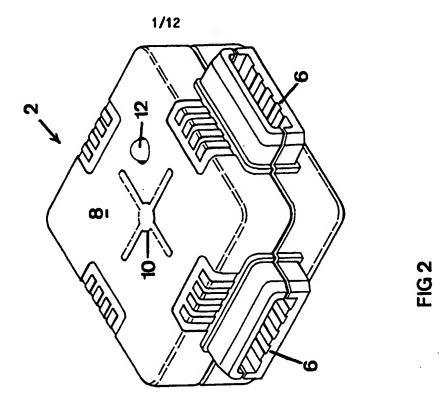
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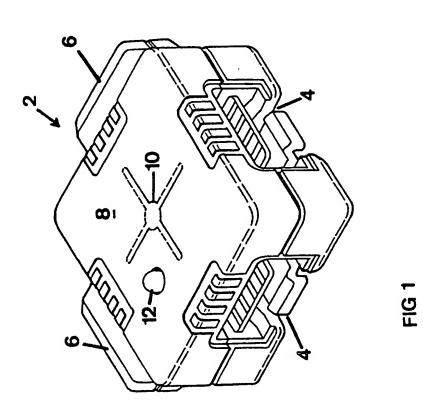
- Apparatus for use as an educational toy, which 1. apparatus comprises a plurality of blocks, each block being an electronic block having at least one input and/or at least one output, and the blocks being interconnectable whereby different blocks are able to perform different electronic functions and are able to be assembled in an order chosen by the user to convert input signal into at least one least one at predetermined output signal.
- 2. Apparatus according to claim 1 in which the input and/or the output each have a plurality of contact members.
- 3. Apparatus according to claim 2 in which the contact members are pins.
- 4. Apparatus according to any one of the preceding claims in which each block has at least one light device which lights up to indicate when the output signal is present.
- 5. Apparatus according to claim 4 in which the light device is a light emitting diode light device.

- 6. Apparatus according to any one of the preceding claims in which there is a plurality of the blocks, and in which at least one of the blocks acts as an interface with other devices in order to drive such devices or to be driven by such devices.
- 7. Apparatus according to any one of the preceding claims in which the blocks each have identifier means for indicating the function that will be performed by the building block.
- 8. Apparatus according to claim 7 in which the identifier means is a visual identifier means.
- 9. Apparatus according to claim 7 or claim 8 in which the identifier means is an audible identifier means.
- 10. Apparatus according to any one of the preceding claims and which is battery powered.

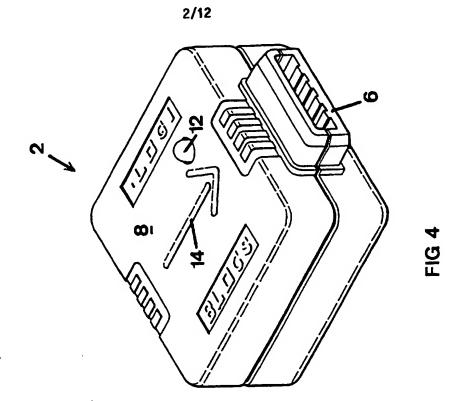
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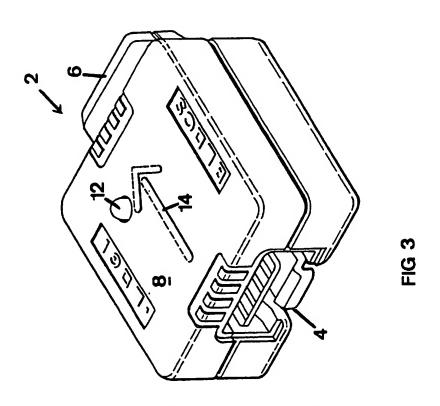
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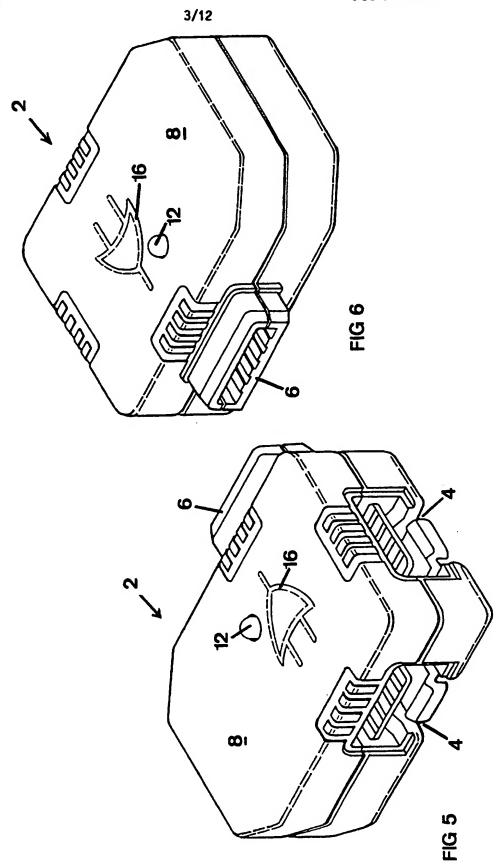


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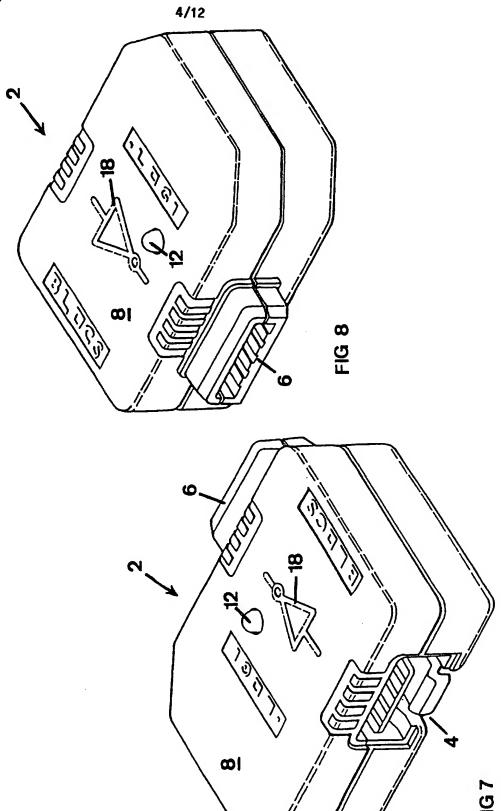


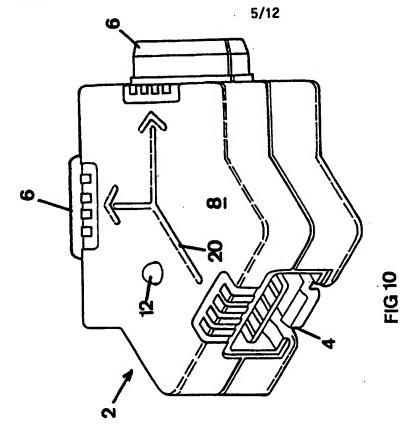


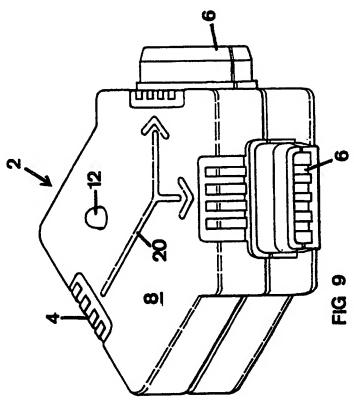
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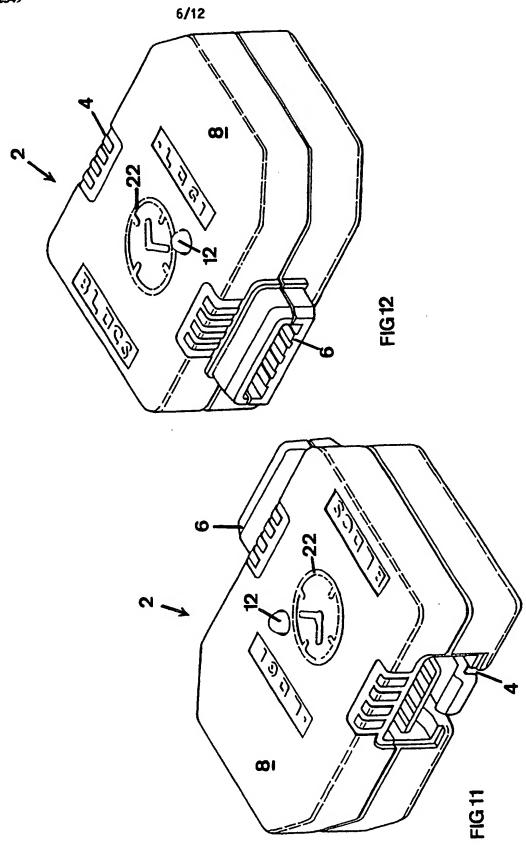
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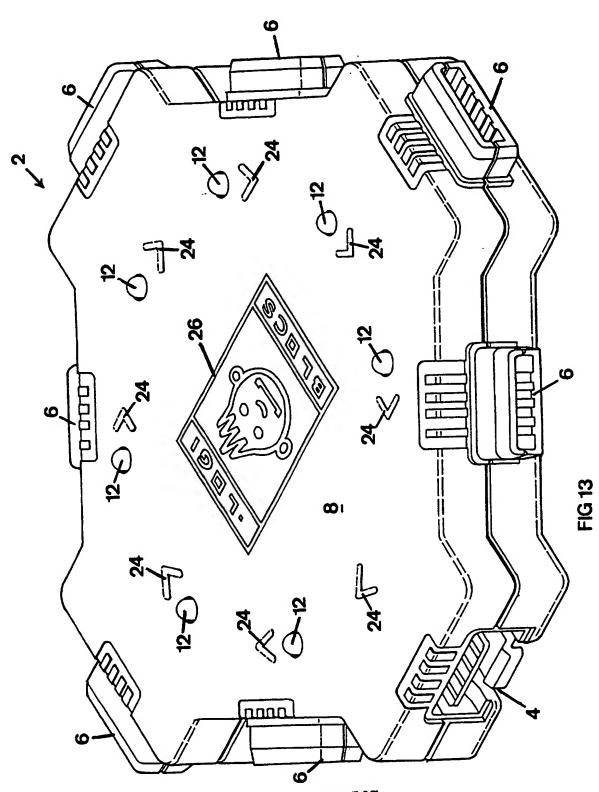




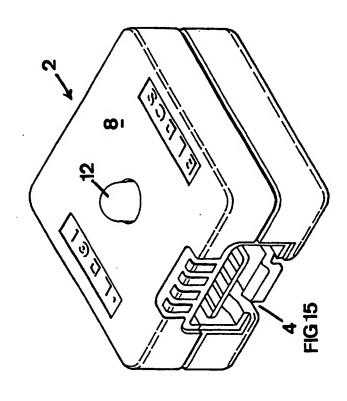
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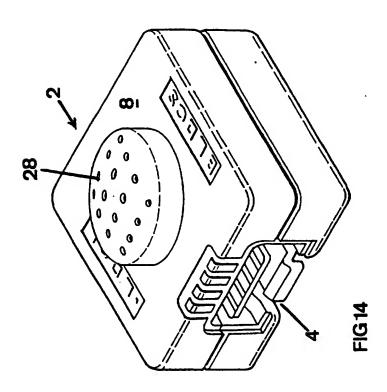


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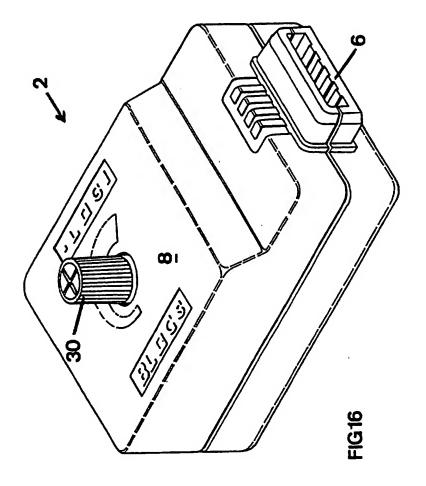


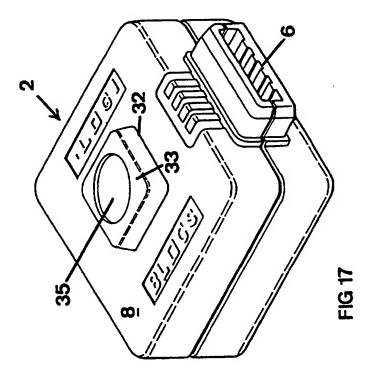
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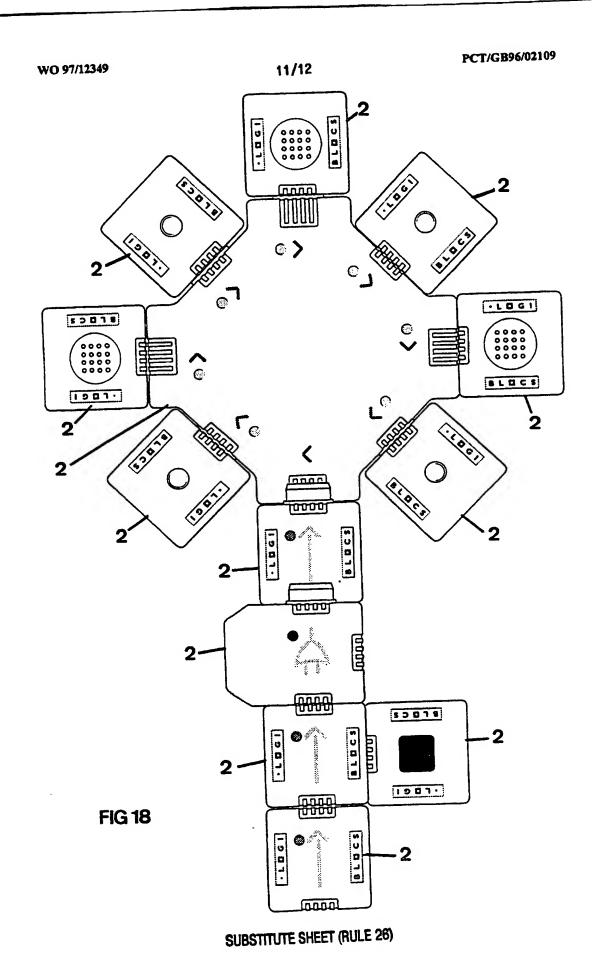


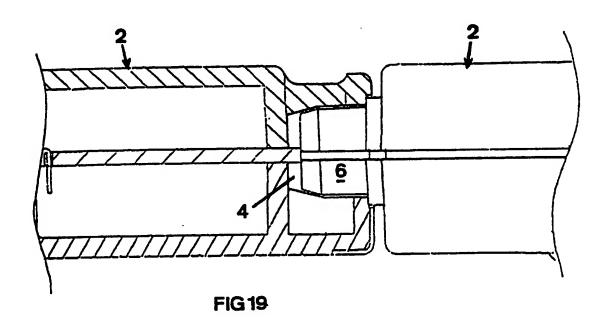


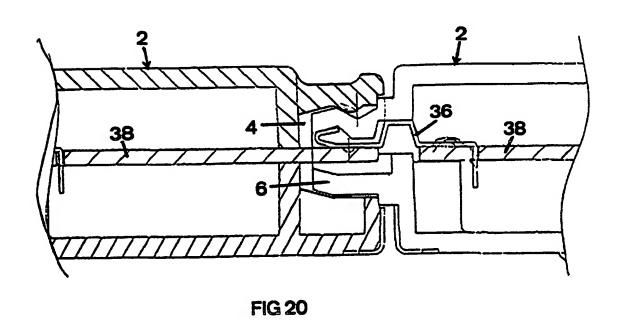
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